AN ONTOLOGICAL APPROACH FOR EMOTION ANALYSIS IN SOFTWARE TEAM DISCUSSIONS

by

Engr. Huma Tabassum

A Thesis submitted in partial fulfillment of the requirements for the degree of MS (Computer Sciences)

Supervisor:

Dr. Engr. Sohaib Ahmed

Examination Committee:

Dr. Engr. Ghulam Muhammad Shaikh

(Internal Examiner)

Dr. Syed Saif-ur-Rehman

(External Examiner)

Nationality:

Pakistani

Previous Degree:

Bachelor of Engineering (Computer

and Information Systems)

N.E.D University of Engineering and

Technology

Karachi, Pakistan

Bahria University, Karachi Campus 13, National Stadium Road Pakistan

Fall 2015

Acknowledgement

First of all, I would like to express utmost gratitude to my supervisor, Dr. Sohaib Ahmed, for his guidance, support, and patience throughout the duration of this study. He always encouraged and directed me towards the right course for pursuing my research work, and his suggestions certainly helped me in achieving my goal.

I would like to thank Head of Computer Sciences Department, Dr. Humera Farooq, for being a staunch supporter of research work in the department, and for encouraging students to perform better. I am also thankful to the research committee, FDRC, for giving useful suggestions in general, as well as in particular to this study. In the end, I would like to thank both, the internal and external, examiners for taking out the time to go through my thesis diligently. I appreciate all the valuable suggestions.

Abstract

This thesis presents an ontological approach to emotion analysis, for software development teams. Software development teams, especially for open-source projects, are usually geographically dispersed. Possibility of arousal conflicts becomes a norm; not an exception. In the absence of human contact, it becomes quite challenging to virtually facilitate.

Emotional state of team members affects the performance and outcomes of the team processes. Therefore, emotion analysis becomes an important area for investigation. In order to study emotion analysis, it is intuitive to first understand what emotions are. Emotions are usually described as one's feelings towards an entity. However, there is no universally accepted definition available for emotions.

Several scholars have discussed emotions from different perspectives. This has led to introduction of various theories and models for describing emotions. This study presents an ontology of emotions, built on one such model, for performing emotion analysis. An analyzer is developed using this ontology, which performed analysis on emails taken from mailing lists of Apache Software Foundation projects. The analyzer is able to recognize emotions with an accuracy of 61.3%.

The results indicate that software developers do express emotions in their discussions. These emotions can be identified with the help of an application, similar to the analyzer. Thus, the emotion analysis can be used to study the emotional state of teams, and hence, can act as an aid in team facilitation.

Table of Contents

Chapter	Title	Page
	Abstract	101
	Table of Contents	iii
	List of Figures	iv
	List of Tables	vii viii
	List of Abbreviations	ix
	List of Symbols	X
	2.60 G. Symbols	A
1	Introduction	1
	1.1 Motivation for the Research	1
	1.2 Problem Statement	2
	1.3 Research Questions	3
	1.4 Research Objectives	3
	1.5 Research Contributions	3
	1.6 Scope of the Research	4
	1.7 Thesis Structure	4
	1.8 Summary	5
2	Background	6
	2.1 Software Development Teams	6
	2.1.1 Team Effectiveness	6
	2.1.2 Team Facilitation	7
	2.1.3 Team Facilitation Models	9
	2.1.4 Seeber et al. (2014)'s Model	10
	2.2 Emotions	13
	2.2.1 Emotion Models	13
	2.2.2 Plutchik's Framework	16
	2.3 Emotion Analysis	16

	2.3.1 Types of Emotion Analysis	17
	2.3.2 Methods for Performing Emotion Analysis in Text	19
	2.4 Ontological Approach	24
	2.4.1 Ontology	24
	2.4.2 Benefits of Ontology	25
	2.4.3 Ontologies and Text	26
	2.4.4 Application Areas of Ontology	26
	2.4.5 Ontology Based Approach for Emotion Analysis	28
	2.5 Related Work	29
	2.6 Summary	31
3	Methodology	32
	3.1 Design Methodology	32
	3.1.1 Ontology Design	32
	3.1.2 Analyzer Design	35
	3.2 Evaluation Methodology	38
	3.2.1 Dataset Preparation	38
	3.2.2 Result Compilation	39
	3.3 Summary	41
1	Implementation	42
	4.1 Ontology Implementation	42
	4.1.1 Identify Purpose	42
	4.1.2 Building the Ontology	42
	4.1.3 Evaluation	43
	4.1.4 Documentation	44
	4.2 Description of EmotiOn	44
	4.2.1 Classes	44
	4.2.2 Properties	46
	4.2.3 Individuals	46
	4.3 Analyzer Implementation	46
	4.3.1 Technical Architecture	47
	4.4 Description of the AnEmOn	49

	4.5 Summary	52
5	Evaluation and Results	53
	5.1 Description of the Dataset	53
	5.2 Evaluation	54
	5.3 Results	55
	5.3.1 Performance Estimation	59
	5.4 Summary	63
6	Discussion	64
	6.1 Ontology of Emotions Based on Emotion Model	64
	6.2 Analyzer Based on the Ontology of Emotions	65
	6.2.1 Statistical Testing	65
	6.3 Summary	69
7	Epilogue	70
	7.1 Conclusion	70
	7.2 Limitations	72
	7.3 Future Work	73
Referen	ces	74
Annend	iv A: Extended View of Emotion Class in the Ontology EmotiOn	Q 1