

**A TRUST EVALUATION MODEL FOR CROWDSENSING
DATA IN HUMANITARIAN NEEDS ASSESSMENT IN
EMERGENCY SITUATION**



Amna Khatoun

Enrollment No: 01-244152-045

Supervisor: Dr. Awais Majeed

A thesis submitted to the Department of Software Engineering, Faculty of Engineering Sciences, Bahria University, Islamabad in the partial fulfillment for the requirements of a Master's degree in Software Engineering

November 2018

Abstract

Pervasiveness of mobile devices with built-in sensors fused with online social networks (OSNs) has given rise to exciting technologies like Mobile Crowdsensing (MCS) and Human as a Sensor paradigm (HaaS). Smart devices and humans can sense, gather, analyse, connect and share information with each other over a network to facilitate a common sensing task. These technologies are utilized in the field of crisis management to alleviate the problems such as data acquisition and volunteer management. Extensive research has been conducted regarding crowdsensing for emergency management to ease interaction between victims, volunteers, crisis managers, relief organizations and government authorities. During initial stage of a crisis, humanitarian aid needs assessment is critical for estimating the degree of assistance needed by victims and the access of rescue agencies to the affected population. However, in many instances humanitarian aid doesn't reach the affected areas in time or doesn't fulfil the needs of victims correctly. Victims present in the disaster area can best gauge their needs and provide information to relief agencies about their needs and needs of neighbouring communities. This data is crucial to rescue organization in accurate and efficient aid distribution among victims of disaster areas. Main challenge with the contributed aid needs data is the trustworthiness of aid request data and discerning what factors influence the trustworthiness of aid request data. Recent approaches have used reputation and voting based methods for trustworthiness of crowdsensed data. We have proposed a similar approach to measure the trustworthiness of emergency need requests generated by a crowd of affected population based on the voting method. Novelty in the measurement of trust score for a need request is in the form of consideration of proximity of voter, role of users, existing reputation score of initiators and voters and any similar requests in vicinity. Multiple scenarios are explored that include multiple simulations to find out which factors most influence trustworthiness of any needs request. Through simulation of these scenarios we have demonstrated the effectiveness of our trust measurement approach to efficiently identify most important needs requests in a disaster situation. We found out that proximity of voters and similar request in vicinity of a needs request highly influenced the trust score of needs requests.

Keywords: Crowdsensing, mobile crowdsensing, trustworthiness, reputation, needs assessment, humanitarian aid needs assessment.

Table of Contents

Approval Sheet	i
Certificate of Originality	ii
Abstract	1
Dedication	2
Acknowledgments	3
Table of Contents	4
List of Figures	7
List of Tables	9
Chapter 1	10
Introduction	10
1.2. Motivation	11
1.3. Problem statement	11
1.4. Research questions	12
1.5. Research objectives	12
1.6. Main contributions.....	12
1.7. Thesis organisation.....	13
Chapter 2	15
Literature Review	15
2.1. Key Concepts.....	15
2.1.1. Needs Assessment	15
2.1.2. Mobile Crowdsensing	16
2.2. Related Work	16
2.3. Conclusion	20
Chapter 3	21
Proposed Methodology	21
3.1. Research Methodology	21
3.2. Proposed conceptual model.....	22
3.3. Conclusion	24
Chapter 4	25
Model Validation	25
4.1. System Architecture	25
4.2. Database Modelling: Entity-Relationship Diagram	26

4.3. Simulation Scenario.....	27
4.3.1. Node-Red	27
4.3.1.1. Types of Nodes	28
4.3.2. Implementation of Node-RED	30
4.3.3. MySQL.....	30
4.3.4. IBM Watson IoT Platform	31
4.4. Modules in Node-RED	31
4.4.1. Needs-Request Dashboard	31
4.4.1.1. Needs-request flow	32
4.4.1.2. Needs-request Dashboard UI	34
4.4.2. Visualization of User’s Geolocation	35
4.4.2.1. Total User’s Geolocation flow	35
4.4.2.2. Total User’s Geolocation UI Dashboard.....	36
4.4.3. Voting Simulation Dashboard	36
4.4.3.1. Voting Simulation flow.....	37
4.4.3.2. Voting Simulation UI Dashboard	38
4.5. Trust Score Algorithm	39
4.6. Conclusion	41
Chapter 5	42
Results and evaluation	42
5.1. Results Dashboard	42
5.1.2. Results Dashboard flow	43
5.2. Scenario Development and Prototype Implementation	44
5.2.2. Scenario Overview	44
5.2.2.1. Scenario I: Initiator is Relief operation manager	45
5.2.2.2. Scenario II: Initiator of needs-request is a Volunteer	48
5.2.2.3. Scenario III: Initiator is a Victim	51
5.3. Conclusion	53
Chapter 6	55
Conclusion and future work	55
6.1. Contribution.....	55
6.2. Reflections	56
6.3. Future work.....	56
References	57

Appendix A: Creating an Internet of Things service	60
Appendix B: Generating API Keys for connectivity	65
Appendix C: Voters Details of Simulation1.....	67