

PERCEIVED PARENTING STYLES AND EMOTIONAL EXPRESSIVITY AMONG VIDEO GAMERS

A Research Project

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BS Psychology

By

Hira Khalid, Hanin Tarar

&

Anooshey Nadeem

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DEDICATION

We want to dedicate our research work to our parents. They supported us at every single step of our life. Achieving our goal would not have been possible without their prayers. They have been our strength throughout our journey.

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First, we would like to offer our sincere gratitude to Almighty Allah for giving us the strength to complete this research work.

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HIRA KHALID, HANIN TARAR

& ANOOSHEY NADEEM

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ABSTRACT

The current research has explored the relationship between parenting styles and emotional expressiveness among video game players. It is hypothesized that there is a significant relationship between parenting styles, and emotional expressiveness among video gamers. It is hypothesized that there is a significant gender difference in parenting styles and emotional expressiveness among video gamers. It is likewise hypothesized that there is a significant relationship between dimensions of parenting and emotional expressiveness among video gamers. The sample was comprised of 150 individuals between the age ranges of 18 – 25 who play video games. A correlational research design and snowball sampling strategy was used. Parenting Style Inventory II (Darling &Toyokawa, 1997) and Berkeley Expressivity Questionnaire (Gross & John, 1995) was used to assess parenting styles, and emotional expressiveness respectively. The data was analyzed using SPSS (Version 20). Descriptive analysis was used for the demographics. To study the relationship between variables, Pearson Product Moment Correlation Analysis was used. Independent t-test was used to analyze gender differences among parenting dimension, emotional expressivity, and video gamers. Independent t-test was also used to analyze difference in parenting dimension and emotional expressivity among violent and non-violent gamers. The results showed that there is no significant relationship among parenting dimensions and emotional expressivity among video gamers. This research was intended to learn more about how different parenting styles cause different emotional expressiveness. It aimed to help people understand about parenting style that can influence their emotionally expression. Moreover, this study was intended to have significant influence on children as it will allow them to understand the consequences of playing video games.

***Keywords*:** Parenting dimensions, Emotional expressions, video gamers.