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# **MMORPG FOR TEAM DEVELOPMENT**

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## **Abstract**

Organizations spend a lot on their employees by organizing social events in order to make them grow their individual skills, team collaborations, leadership qualities and other aspects. By organizing these events, the organization administrations tend to analyze the strengths and weaknesses of their team and individuals and later make decision accordingly.

This was seen as leading problem for almost every developing organization. Since, organization look forward for their growth and spend highly to improve it, considering this, a solution of making the employees play a computer game, actually a Role Playing Game in a team and behind the scenes the game AI creating a social graph or a network doing the analysis implicitly.

So this 3d role playing game resides over breath taking adventures, challenges and survivals. Players play as individual and as well as a team role. Player can also take decisions over the challenges confronted.

This project covers a couple of audiences, first and foremost the game for organizational analysis and as well as a stand-alone 3d RPG for gamers' entertainment all around the world.

# Table of Contents

1.	Introduction.....	11
1.1.	Purpose.....	11
1.2.	Problem Definition .....	11
1.3.	The Solution.....	11
1.4.	Scope of the project .....	12
2.	Background and Literature Review .....	13
2.1.	Unreal Engine .....	13
2.3.	Motivations of Play in MMORPGs .....	14
2.4.	2004 Persistent Worlds Whitepaper .....	15
2.5.	White Paper Serious games .....	16
3.	Requirements .....	17
3.1	Functional Requirements .....	17
3.2.	Non Functional Requirements .....	17
3.3.	FEASIBILITY .....	18
3.3.1.	Technical Feasibility.....	18
3.3.2.	Economic Feasibility .....	19
3.3.3.	SCHEDULE FEASIBILITY .....	19
3.4.	GANTT CHART .....	20
3.5.	PERT CHART .....	25
4.	Methodology and Design.....	30
4.1.	Use Case Diagram .....	31
4.1.1.	List of Actors and their use cases .....	32
4.2.	Game Designing .....	33
4.2.1.	UDK Load Screen.....	33
4.2.2.	UDK User Interface.....	34
4.2.3.	UDK Content Browser.....	35
4.2.4.	Blender UI .....	36
4.2.5.	UDK Landscape Editor.....	37

4.2.6.	First Prototype (without textures/materials) .....	38
4.2.7.	First Prototype (with texture/materials) .....	39
4.2.8.	UDK Material Editor .....	40
4.2.9.	Mountain Material .....	41
4.2.10.	Grass Material .....	42
4.2.11.	Main Material .....	43
4.3.	Context Diagram .....	45
5.	Implementation .....	46
5.1.	Player Controller Class .....	47
5.2.	Pawn Class .....	52
5.3.	Custom HUD .....	63
5.4.	AI Controller .....	68
5.5.	Camera Class .....	74
6.	Testing & Evaluation .....	75
6.1.	Test Case .....	75
6.2.	Evaluation .....	79
7.	Conclusions & Future Work .....	80
7.1.	Conclusion .....	80
7.2.	Future work .....	81
References	.....	82
Appendices	.....	85
Glossary	.....	86