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Restaurant Hygiene Regulator Application

In partial fulfilment of the requirements for the degree of **Bachelor of Science in Information Technology**

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Certificate



We accept the work contained in the report titled

"Restaurant Hygiene Regulator Application"

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June 14, 2022

DECLARATION

We hereby declare that this project report is based on our original work except for citations and quotations which have been duly acknowledged. We also declare that it has not been previously and concurrently submitted for any other degree or award at Bahria University or other institutions.

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Specially dedicated to

My beloved grandmother, mother and father

(Muhammad Abubaker)

My beloved grandmother, mother and father

(Muhammad Saad)

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Restaurant Hygiene Regulator Application

ABSTRACT

Hygiene Regulator is a mobile-based centralized platform that allows users to view and write the hygiene rating and review of a restaurant. Health is a very important factor for living life. People often ignore food hygiene because of their busy schedules in new technologies, changing lifestyles, and hectic schedules. This has led to health-related issues in all age groups.

A mobile device is the only thing that everyone is using on daily basis with that routine. Therefore, developing an app that identifies food hygiene in any restaurant is needed of the time. Youth is most vulnerable to health issues since their irregular schedule makes it difficult to keep track of the nutrition of their food intake and manually maintain daily health. With the advancement of time and the environment. There are numerous restaurants that provide healthy food to their customers, but most people are unaware of these restaurants (location).

We propose to develop a user-friendly application which solved this issue. We provide a platform that assists individuals in finding hygienic food spots. They can simply select restaurants from categories by using the location and hygiene value of the restaurant.

TABLE OF CONTENTS

DECLARATION	ii
ACKNOWLEDGEMENTS	iv
ABSTRACT	v
TABLE OF CONTENTS	vi
LIST OF TABLES	X
LIST OF FIGURES	xi
LIST OF SYMBOLS / ABBREVIATIONS	xii
LIST OF APPENDICES	xiii

CHAPTERS

1	INTE	RODUCTION	1
	1.1	Background	1
	1.2	Problem Statements	2
	1.3	Aims and Objectives	2
	1.4	Scope of Project	3
		1.4.1 Optional Scope	3
2	Softw	vare Requirements Specification	4
	2.1	Use Case Description	4
	2.2	User classes/characteristics	4
	2.3	Operating Environment	4
	2.4	Other Non-Functional Requirements	5
		2.4.1 Safety Requirement	5
		2.4.2 Security Requirement	5
		2.4.3 Software quality attributes	5
	2.5	Admin (U1)	6
	2.6	User (U2	7
	2.7	Sign up (U3)	8
	2.8	Login (U4)	9
	2.9	Location (U5)	10
	2.10	Main Category (U6)	11
	2.11	Sub Category (U7)	12
	2.12	View Restaurant (U8)	13
	2.13	Update Restaurant detail (U9)	14
	2.14	Feedback (U10)	15
	2.15	Get direction. (U11)	16
	2.16	Hygiene (U12)	17
	2.17	Menu bar (U13)	18
	2.18	Search (U14)	19
	2.19	Logout (U15)	20

				viii
3	DESI	GN AND	METHODOLOGY	21
	3.1	Design	1	21
	3.2	Use Ca	ase Diagram	22
	3.3	Seque	nce Diagram	22
		3.3.1	Admin	22
		3.3.2	User	25
	3.4	Domai	n Model	28
	3.5	Collab	orative Diagram	29
		3.5.1	Admin	29
		3.5.2	Role Assign/Controlling/Maintaining	30
		3.5.3	User	31
		3.5.4	View Restaurant	32
		3.5.5	View/Feedback/Comment	33
	3.6	Entity	Relationship Diagram	34
	3.7	Design	n Class diagram	35
	3.8	Data M	Model	36
	3.9	Metho	dology	37
		3.9.1	Develop the overall model:	37
		3.9.2	Build the feature list:	37
		3.9.3	Plan by feature:	37
		3.9.4	Design By future:	38
		3.9.5	Build by future:	38
		3.9.6	Diagram:	38
		3.9.7	Working of Application:	39
4	IMPI	LEMENT	CATION	40
	4.1	Datase	et	40
	4.2	Langu	ages used for Implementation	40
		4.2.1	Dart	40
	4.3	Frame	work	41
		4.3.1	Flutter	41
		4.3.2	Adobe XD	41
		4.3.3	Android studio	41

			ix
	4.4	Methodology	42
		4.4.1 FDD	42
		4.4.2 Diagram:	42
	4.5	Implementation	43
5	USEI	R MANUAL	44
	5.1	Welcoming Screen	44
	5.2	Login & Sign up Screen	45
	5.3	Profile Screen	46
	5.4	Home Screen	47
	5.5	Categories Screen	48
	5.6	Specific Restaurant Screen	49
	5.7	Hygiene Reviews Screen	50
6	CON	CLUSION AND RECOMMENDATIONS	51
	6.1	Conclusion	51
REF	ERENCE	es ·	52
APP	ENDICES	S	53

LIST OF TABLES

TABLE	TITLE	PAGE
TARIE 2 1: ADMINI-111		6
TABLE 2. 4: LOGIN –U4		9
TABLE 2. 5: LOCATION –U5		10
TABLE 2. 6: MAIN CATEGORY –	U6	11
TABLE 2. 7: SUB CATEGORY –U7	7	
TABLE 2. 8: VIEW RESTAURANT	-U8	
TABLE 2. 9: UPDATE RESTAURAN	IT DETAIL -U9	14
TABLE 2. 10: FEEDBACK –U10		15
TABLE 2. 11: GET DIRECTION—U	11	16
TABLE 2. 12: HYGIENE-U12		
TABLE 2. 13: MENU BAR-U13		
TABLE 2. 14: SEARCH –U14		
TABLE 2 15: LOCOLIT -1115		20

LIST OF FIGURES

FIGURE	TITLE	PAGE
FIGURE 3. 1: USE CASE DIAGRAM	1	22
FIGURE 3. 2: LOGIN		23
FIGURE 3. 3: ADD/REMOVE/UPD/	ATE/EDIT/RESTAURANT	24
FIGURE 3. 4: CREATE ACCOUNT/S	IGNUP	25
FIGURE 3. 5: LOGIN		26
FIGURE 3. 6: VIEW/FEEDBACK/RA	ATING/COMMENT	27
FIGURE 3. 7: DOMAIN MODEL		28
FIGURE 3. 8: ADMIN		29
FIGURE 3. 9: ROLE ASSIGN/CONT	ROLLING/MAINTAINING	30
FIGURE 3. 10: USER		31
FIGURE 3. 11: VIEW RESTAURAN	Г	32
FIGURE 3. 12: VIEW/FEEDBACK/0	Comment	33
FIGURE 3. 13: ERD		34
FIGURE 3. 14: CLASS DIAGRAM		35
FIGURE 3. 15: DATA MODEL		36
FIGURE 5. 1 WELCOMING SCREE	N	44
FIGURE 5. 2: LOGIN & SIGN UP SO	CREEN	45
FIGURE 5. 3: PROFILE SCREEN		46
FIGURE 5. 4: HOME SCREEN		47
FIGURE 5. 5: CATEGORIES SCREEN	l	48
FIGURE 5. 6: SPECIFIC RESTAURAI	NT SCREEN	49
FIGURE 5. 7: HYGIENE REVIEWS S	CREEN	50

LIST OF SYMBOLS / ABBREVIATIONS

AFL Flutter

FB Firebase

DT Dart

SRS Software Requirements Specification

ERD Entity-Relationship Diagram

AR Architectural Diagram

UML Unified Modelling LanguageJSON JavaScript Object Notation

DM Domain Model

SD Sequence Diagram

FDD Feature-Driven Development
APK Android Application Package

IOS IPhone Operating System

LIST OF APPENDICES

APPENDIX	TITLE	PAGE
APPENDICES 1: MAIN SC	REEN:	53
APPENDICES 2: HOME SO	REEN:	53
APPENDICES 3: LOGIN SO	REEN:	54
APPENDICES 4: CATEGOR	RIES:	54
APPENDICES 5: ADMIN		55

CHAPTER 1

INTRODUCTION

1.1 Background

Mobile applications are becoming increasingly important in our daily lives. Mobile phones and technologies have grown so ingrained in our everyday routines that it is hard to even imagine life without them. We commonly see people searching the internet for the best hygiene restaurants in Pakistan, and then browsing websites to select their preferred hygiene restaurant in a given place. The proposed mobile application is based on hygiene ratings of restaurants across Pakistan, based on different techniques and skills. Because there is no such platform for the people to make sure whether the food, they are eating is hygienic or not? Here we will provide an application that will allow the users to go through different restaurants to check their rating and hygiene level. It is planned to make the user interface design more user-friendly.

The range of mobile app development has broadened so an application for the Hygiene ratings will be developed to solve this problem for the general public. This Hygenator application will assist them in managing their Hygiene food restaurant (ISO 22000, 14001).[1] The difficulties stated above largely affect both indigenous and foreign residents of Pakistan. To achieving this goal, we used a variety of streamlining processes and procedures.

1.2 Problem Statements

Nowadays, there are numerous problems with hygienic food and places. People are unable to locate a healthy eating place in a pleasant environment. Daily, we read many headlines about restaurants being banned for not providing hygienic food and places to their clients. Even the PFA (Pakistan Food Authority) is not providing us with the hygiene ratings and the food ratings of restaurants across the country. [2]

But why is it necessary to develop this application? Here in Pakistan, there is no platform available, which tells you hygienic information regarding food. As a result, we can solve this problem by developing an application to help users pick food that is suited for their health and to assist them in selecting their favorite restaurant. This application will be developed in Flutter and we will be creating its UI in Adobe XD.

1.3 Aims and Objectives

The following are the thesis objectives:

- i. To allow users to check the hygiene rating of the restaurant.
- ii. To allow users to find a good healthy restaurant nearby them.
- iii. To allow users to give a suggestion/rating reading the restaurant.
- iv. Providing an IOS and Android-based platform.
- v. Allow restaurants to hygiene inspection.
- vi. To allow users to give orders by using the application.

1.4 Scope of Project

Our application will allow its users to look into the rating and decide where to eat near them. The main purpose of this application is to inform our people/users which restaurants are providing a healthy environment and food. We will create a user-friendly product that is dependent on usability. The Usability concept is "the extent to which a product can be used by specified users to achieve specific goals with effectiveness, efficiency, and satisfaction in a specified context of use." The beneficiaries to this project will be the public and restaurants with healthy environments.

1.4.1 Optional Scope

- If restaurants want to be listed on our app for their healthy atmosphere, an inspections team module will be established.
- A separate screen/module for video advertisements can be set up for a certain restaurant.
- On-demand restaurants can also add online food delivery services to our application.

CHAPTER 2

Software Requirements Specification

2.1 Use Case Description

A use case statement is written in the form of a representation how a user will perform his/her task on our application. It shows from a user side point of view, a system application behaviour as it responds to a request.

2.2 User classes/characteristics

In the Hygenator application we have two classes/characteristics:

- i. Admin
- ii. User

2.3 Operating Environment

The Hygenator platform we develop is a flutter, and the flowing software is used.

Name	Description
Operating system	Windows 10.
Language	Dart.
Tool	Android Studio, Visual studio.

2.4 Other Non-Functional Requirements

The non-functional requirement follows are as:

2.4.1 Safety Requirement

In The developing stage we faced some issues:

- i. Data storage well maintained
- ii. Backup
- iii. Schedule to implement
- iv. Reliability
- v. Requirement well defined
- vi. Meet the requirement
- vii. End-user testing

2.4.2 Security Requirement

The application contains the following functions and elements are below:

- i. Confidentiality
- ii. Integrity
- iii. Availability
- iv. Audit
- v. Authentication /authorization
- vi. Network
- vii. Data security

2.4.3 Software quality attributes

Following quality attributes that will give to be considered while designing and developing the Hygenator regulator application are below:

- i. The application is easily editable
- ii. The following application we developed according to a universal principle.
- iii. The application is easy to use for everyone due to its interface. However, the user must have a basic knowledge of using mobile.

2.5 Admin (U1)

Name	Admin	
Use Case ID	U1	
Priority	High	
Primary Actor	Admin	
Other Participating	Editor	
Actor		
Description	This Use Case explains the	process of the relevant actor
	who's controlling and n	naintaining the Hygenator
	application.	
Trigger	This use case initiates the Backside of the application.	
Typical Flow of Event	User Action System Response	
	Admin can maintain the	The system can maintain
	database.	the User information and
		restaurant details are
		saved.
	Admin can enter data.	Details are shown.
	Admin controls the flow.	Working on the
		application.
	Admin gives the role.	The system will access the
		user role (Editor, Data
		Entry, etc.)
	L	

Table 2. 1: Admin-U1

2.6 User (U2

Name	User		
Use Case ID	U2		
Priority	High		
Primary Actor	User		
Other Participating	None		
Actor			
Description	This Use Case describes the	e process of a relevant actor	
	who can use the application.		
Precondition	Part of Hygenator family /Guest.		
Trigger	This use case initiates the use of the application.		
Typical Flow of Event	User Action	System Response	
	Users can create an	The system can show the	
	account or as a guest.	relevant profile.	
	Users click on login,	Screens are shown.	
	signup, or as a guest.		
Alternative Flow of	User login / Guest.		
Events			
Post condition	Login.		
Alternative Post	Unsuccessful / Guest		
condition			

Table 2. 2: User-U2

2.7 Sign up (U3)

Name	Sign up	
Use Case ID	U3	
Priority	Medium	
Primary Actor	User	
Other Participating	None	
Actor		
Description	This Use Case describes th	e process of relevant actors
	Signing up.	
Precondition	The user installs the applicat	ion.
Trigger	This use case is initiate	d when clicking on the
	signup/Register button.	
Typical Flow of Event	User Action	System Response
	Users can create an	Sign up/Register screen
	account.	appears.
!	The user enters the	The system will show the
	The user enters the	
	personal data for	information is successful
	personal data for	information is successful
	personal data for registered the sign-up.	information is successful or not.
Alternative Flow of	personal data for registered the sign-up. The user will be	information is successful or not. The system shows the
Alternative Flow of Events	personal data for registered the sign-up. The user will be registered.	information is successful or not. The system shows the
	personal data for registered the sign-up. The user will be registered.	information is successful or not. The system shows the
Events	personal data for registered the sign-up. The user will be registered. User register / failed.	information is successful or not. The system shows the

Table 2. 3: Sign up-U3

2.8 Login (U4)

Name	Login	
Use Case ID	U4	
Priority	Medium	
Primary Actor	User	
Other Participating	None	
Actor		
Description	This Use Case describes the	ne process of relevant actor
	Logging in.	
Precondition	Users must register/sign up	for the application.
Trigger	This use case is initiated v	when clicking on the Login
	button.	
Typical Flow of Event	User Action	System Response
Typical Flow of Evelit		System Response
Typical Flow of Event	The user enters the log in	The system displays a
Typical Flow of Event		
Typical Flow of Event	The user enters the log in	The system displays a
Typical Flow of Event	The user enters the log in detail.	The system displays a profile.
Typical Flow of Event	The user enters the log in detail. The user clicks on the	The system displays a profile. The screen appears to the
Alternative Flow of	The user enters the log in detail. The user clicks on the login button.	The system displays a profile. The screen appears to the
	The user enters the log in detail. The user clicks on the login button.	The system displays a profile. The screen appears to the
Alternative Flow of	The user enters the log in detail. The user clicks on the login button.	The system displays a profile. The screen appears to the
Alternative Flow of Events	The user enters the log in detail. The user clicks on the login button. User Login / Login failed. Login was successful.	The system displays a profile. The screen appears to the

Table 2. 4: Login –U4

2.9 Location (U5)

Name	Location.		
Use Case ID	U5	U5	
Priority	Medium		
Primary Actor	Location define.		
Other Participating	None		
Actor			
Description	This Use Case describes the l	Location of the relevant actor	
	whose Logging in.		
Precondition	The user must log in.		
Trigger	This use case initiates after clicking on the Login button.		
Typical Flow of Event	User Action System Response		
	A user enters the Location	The system set the	
	after login.	location.	
	Users can set the location	The system will filter the	
	according to their needs.	location.	
Alternative Flow of	Location on/ Location off		
Events	Location on/ Location off		
Post condition	Location on successful.		
Alternative Post	Location off.		
condition			

Table 2. 5: Location –U5

2.10 Main Category (U6)

Name	Main Category.	
Use Case ID	U6	
Priority	High	
Primary Actor	Maintain the Restaurant Cate	gory type.
Other Participating	None	
Actor		
Description	This Use Case describes the M	Main Category of a restaurant.
Precondition	Internet must be connected.	
Trigger	This use case initiate when clicking on Category.	
Typical Flow of Event	User Action	System Response
	Admin set the main	The system will appear in
	Category of the restaurant	the relevant restaurant list.
	type. (Eating/Drinking)	
	Users can filter the	The system will filter the
	Category.	Category.
		(Eating/Drinking)
Alternative Flow of	None.	
Events		
Post condition	Select the Category.	
Alternative Post	Unselected.	
condition		

Table 2. 6: Main Category –U6

2.11 Sub Category (U7)

Name	Sub Category.		
Use Case ID	U7		
Priority	High	High	
Primary Actor	Maintain the restaurant Sul	Category inside the Main	
	Category.		
Other Participating	None		
Actor			
Description	This Use Case describes the	after the Main Category of a	
	restaurant.		
Precondition	Inside the main Category.		
Trigger	This use case initiate whe	n entering inside the main	
	Category.		
Typical Flow of Event	User Action	System Response	
	Admin set the Sub	The system will appear in	
	Category of the restaurant	the relevant restaurant list.	
	type inside the main		
	Category.		
	Users can filter the sub	The system will filter the	
	Category.	Category.	
		(taste)	
Alternative Flow of	None.		
Events			
Post condition	Select the Category.		
Alternative Post	Unselected.		
condition			

Table 2. 7: Sub Category –U7

2.12 View Restaurant (U8)

Name	View Restaurant.	
Use Case ID	U8	
Priority	Medium	
Primary Actor	Administrator.	
Other Participating	None	
Actor		
Description	This Use Case describe the	after the hygiene rating and
	detail of restaurant.	
Precondition	View restaurant.	
Trigger	This use case initiate when	enter inside the restaurant
	detail.	
Typical Flow of Event	User Action	System Response
	Admin maintain the detail	System will show the
	of the restaurant.	hygiene rating of the
		restaurant.
	User can view the hygiene	System will shows the
	rating and detail of the	detail.
	restaurant.	
Alternative Flow of	None.	
Events		
Post condition	Click on the restaurant.	
Alternative Post	Unclick able.	
condition		

Table 2. 8: View Restaurant –U8

2.13 Update Restaurant detail (U9)

Name	Update Restaurant Detail.	
Use Case ID	U9	
Priority	Medium	
Primary Actor	Administrator.	
Other Participating	None	
Actor		
Description	This Use Case describe p	rocess of a relevant actor
	updating the restaurant detail	
Precondition	Restaurant must be added.	
Trigger	This use case initiate when	the administrator update the
	detail.	
Typical Flow of Event	User Action	System Response
	Administrator will be able	System will update the
	to update and changing the	database.
	restaurant information.	
Alternative Flow of	None.	
Events	T TOILC.	
Post condition	Detail will be updated.	
Alternative Post	No action performed.	
condition		

Table 2. 9: Update Restaurant detail –U9

2.14 Feedback (U10)

Name	Feedback.	
Use Case ID	U10	
Priority	High	
Primary Actor	Administrator	
Other Participating	User.	
Actor		
Description	This Use Case describe proc	ess of a relevant actor when
	administrator maintain the o	database of the feedback of
	restaurant hygiene rating.	
Precondition	Restaurant must be added.	
Trigger	This use case initiate when	the administrator/user write
	the feedback	
Typical Flow of Event	User Action	System Response
	Administrator will be able	System will update the
	to write the restaurant	database.
	hygiene information.	
	User can write the	System will show the
	feedback after login the	feedback.
	profile	
Alternative Flow of	None.	
Events		
Post condition	Write the feedback.	
Alternative Post	Not found.	
condition		

Table 2. 10: Feedback –U10

2.15 Get direction. (U11)

Name	Get direction.	
Use Case ID	U11	
Priority	Medium.	
Primary Actor	User.	
Other Participating	None.	
Actor		
Description	This Use Case describe proc	ess of a relevant actor when
	user click on the direction.	
Precondition	Restaurant detail must be op	en.
Trigger	This use case initiate when	the user click the direction
	button.	
Typical Flow of Event	User Action	System Response
	User will able to check the	System will shows the
	location of the restaurant.	location.
Alternative Flow of	None.	
Events		
Post condition	Get direction.	
Alternative Post	Not found.	
condition		

Table 2. 11: Get direction-U11

2.16 Hygiene (U12)

Name	Hygiene	
Use Case ID	U12	
Priority	High	
Primary Actor	User	
Other Participating	none	
Actor		
Description	This Use Case describe proc	ess of a relevant actor when
	user open a restaurant detail	to check the hygiene level of
	the restaurant.	
Precondition	Restaurant must be added.	
Trigger	This use case initiate when t	the user check the restaurant
	detail button.	
Typical Flow of Event	User Action System Response	
	User will able to check the	System will shows the
	Hygiene level of the	hygiene level in restaurant
	restaurant.	detail.
Alt d' El C	NT	
Alternative Flow of	None.	
Events		
Post condition	Hygiene level/rating shown.	
Alternative Post	None.	
condition		

Table 2. 12: Hygiene–U12

2.17 Menu bar (U13)

Name	Menu bar	
Use Case ID	U13	
Priority	Medium	
Primary Actor	User	
Other Participating	Administrator	
Actor		
Description	This Use Case describe production	cess of a relevant actor when
	user click on the menu bar b	utton of the application.
Precondition	Application must be run.	
Trigger	This use case initiate when	the user click on menu bar
	button.	
Typical Flow of Event	User Action	System Response
	User will able to click on	System will shows the
	the menu bar button.	menu bar of the
		application.
Alternative Flow of	Main screen option.	
Events		
Post condition	Menu bar information display.	
Alternative Post	Not click.	
condition		

Table 2. 13: Menu bar–U13

2.18 Search (U14)

Name	Search	
Use Case ID	U14	
Priority	Medium	
Primary Actor	User	
Other Participating	None	
Actor		
Description	This Use Case describe prod	cess of a relevant actor when
	user click on the search option	on of the application to search
	the restaurant.	
Precondition	Application must be run.	
Trigger	This use case initiate when the user search.	
Typical Flow of Event	User Action System Response	
	User will able to click on	System will shows the
	the search option.	restaurant search result.
Alternative Flow of	Main screen option.	
Events	-	
Post condition	Search the restaurant.	
Alternative Post	None.	
condition		

Table 2. 14: Search –U14

2.19 Logout (U15)

Name	Logout	
Use Case ID	U15	
Priority	Low	
Primary Actor	Administrator/User	
Other Participating	None	
Actor		
Description	This Use Case describe process of a relevant actor when	
	user click on the Logout button of the currently using	
	account.	
Precondition	User must be login.	
Trigger	This use case initiate when the user click on Logout	
	button.	
Typical Flow of Event	User Action	System Response
	User will able to click on	System generate a
	the Logout button.	confirmation dialogue
		box.
	User click on confirm	System end the user
	button.	session and logout the
		user.
Alternative Flow of	None.	
Events		
Post condition	User logout successfully.	
Alternative Post	None.	
condition		

Table 2. 15: Logout –U15

CHAPTER 3

DESIGN AND METHODOLOGY

3.1 Design

This chapter provides an overview of the application and its design. The system architecture design provides a comprehensive view of the system. Developers and clients will be able to see and check the design plan in greater detail as a result of this.

- i. Use Case Diagram
- ii. Sequence Diagram
- iii. Domain Model
- iv. Collaborative Diagram
- v. Entity Relationship Diagram
- vi. Design class diagram
- vii. Data Model

3.2 Use Case Diagram

Use case diagram of the whole application system are given below:

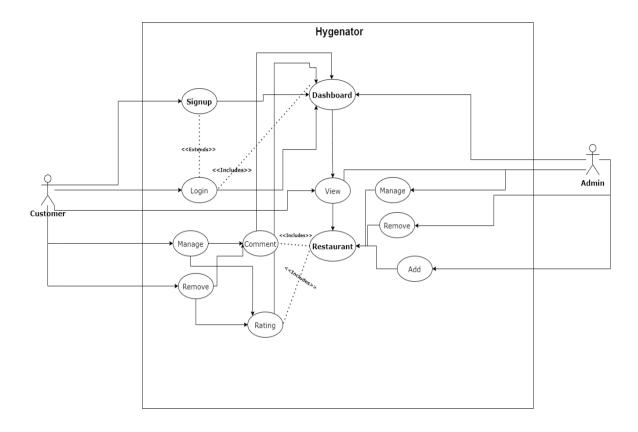


Figure 3. 1: Use Case Diagram

3.3 Sequence Diagram

We divide Sequence diagram into two categories the following are bellow.

3.3.1 Admin

The Admin Sequence diagram are following.

3.3.1.1 Login :Admin :Dashboard :System Open Application Registration Form Click Sign up Return Request Display Screen View Modify Forward Request Remove ADD Request Successful Go to Dashbord

Figure 3. 2: Login

3.3.1.2 Add/Remove/Update/View/Rating and comment

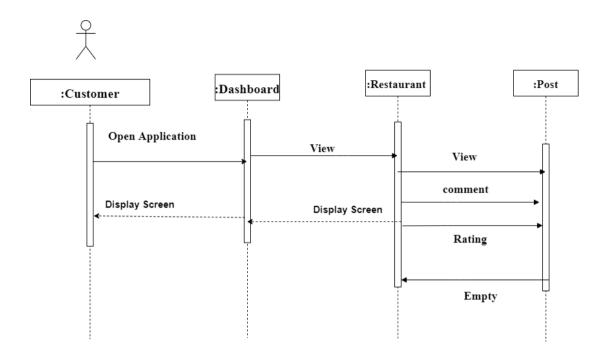


Figure 3. 3: Add/remove/update/edit/restaurant

3.3.2 User

The user sequence diagram are following.

3.3.2.1 Signup

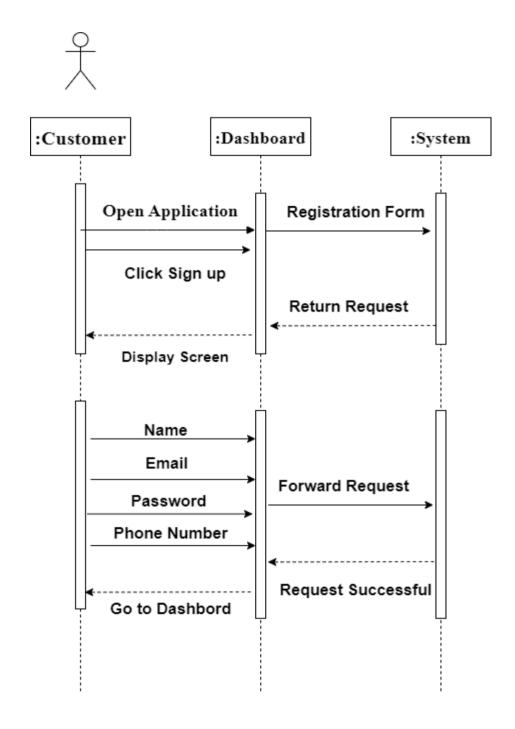


Figure 3. 4: Create account/Signup

3.3.2.2 Login

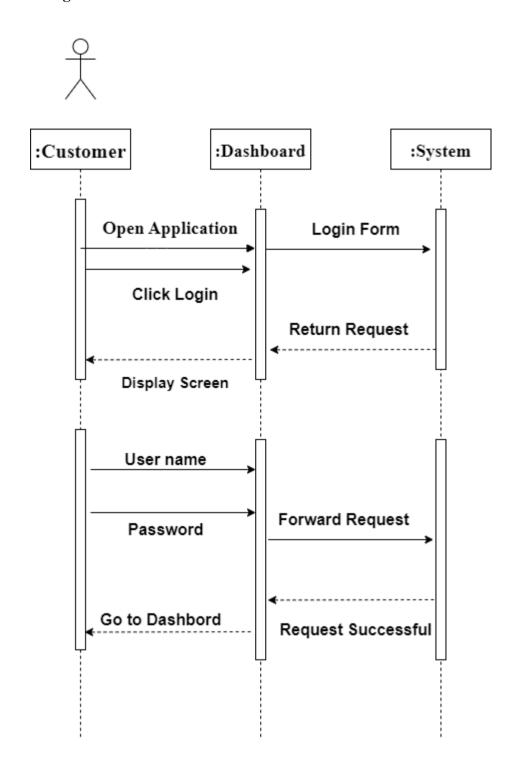


Figure 3. 5: Login

3.3.2.3 View/Feedback/Rating/Comment

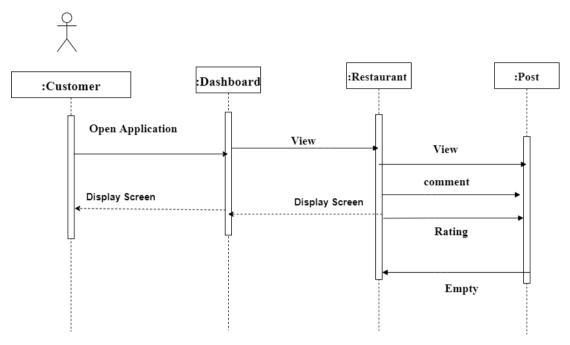


Figure 3. 6: View/Feedback/Rating/Comment

3.4 Domain Model

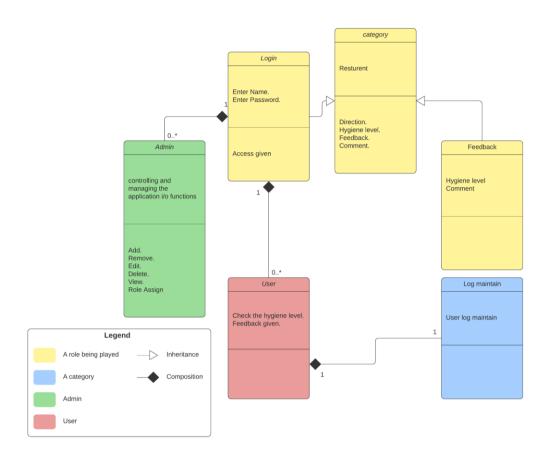


Figure 3. 7: Domain Model

3.5 Collaborative Diagram

The collaborative diagram is as follows.

3.5.1 Admin

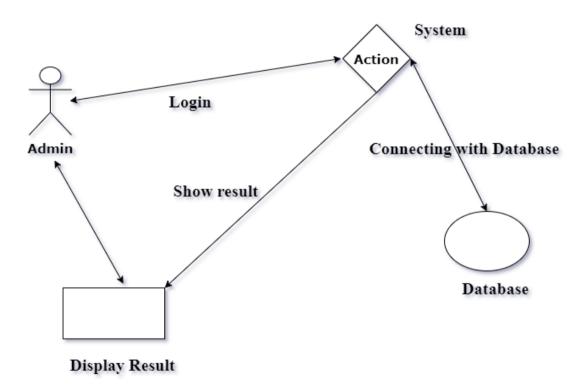


Figure 3. 8: Admin

3.5.2 Role Assign/Controlling/Maintaining

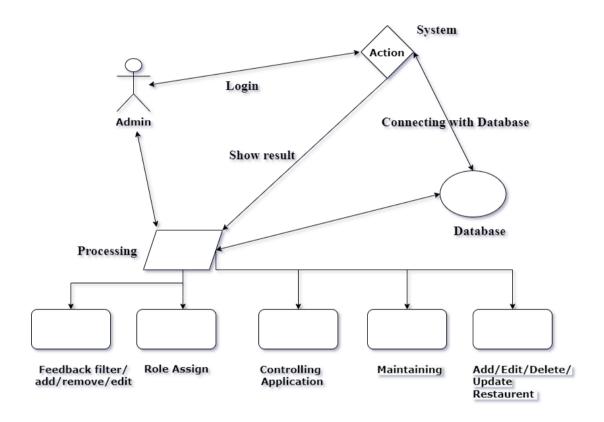


Figure 3. 9: Role Assign/Controlling/Maintaining

3.5.3 User

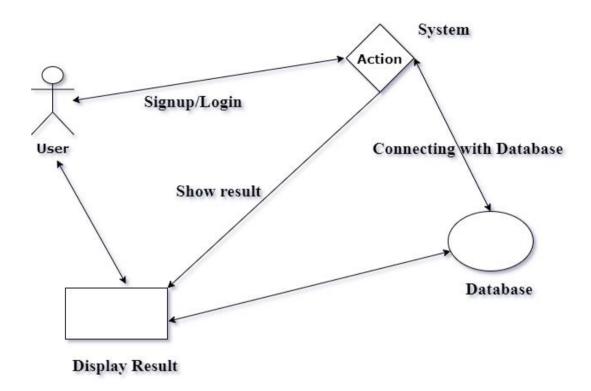


Figure 3. 10: User

3.5.4 View Restaurant

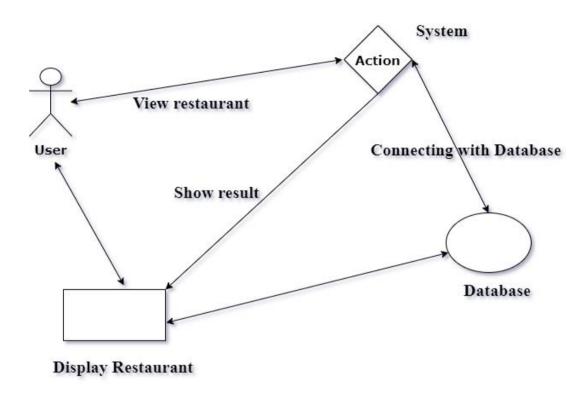


Figure 3. 11: View Restaurant

3.5.5 View/Feedback/Comment

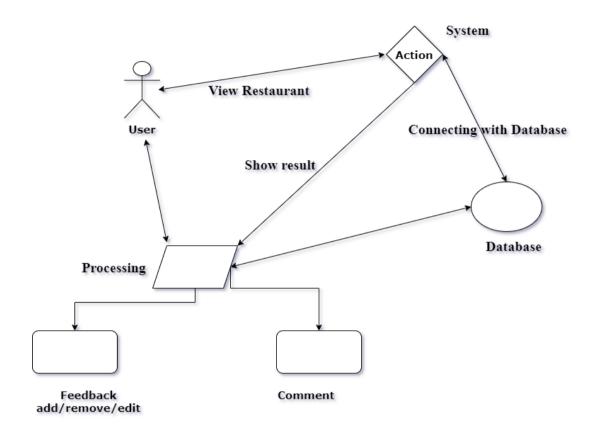


Figure 3. 12: View/Feedback/Comment

3.6 Entity Relationship Diagram

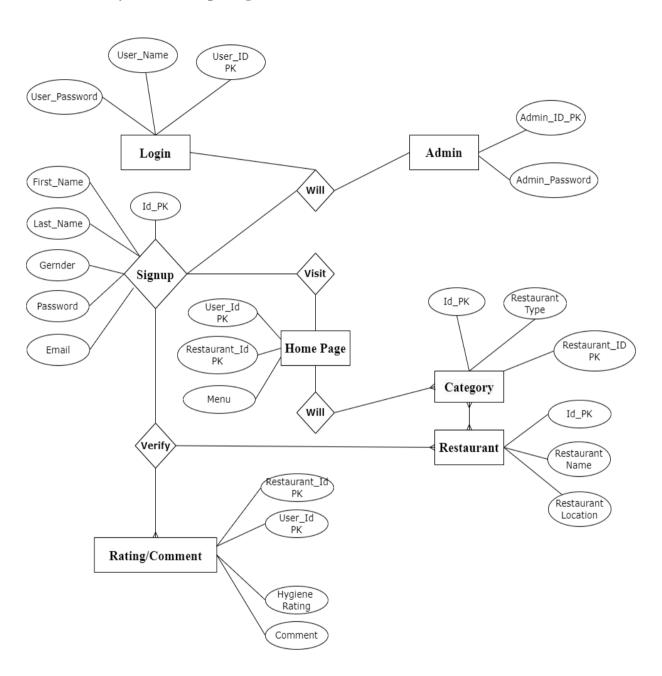


Figure 3. 13: ERD

3.7 Design Class diagram

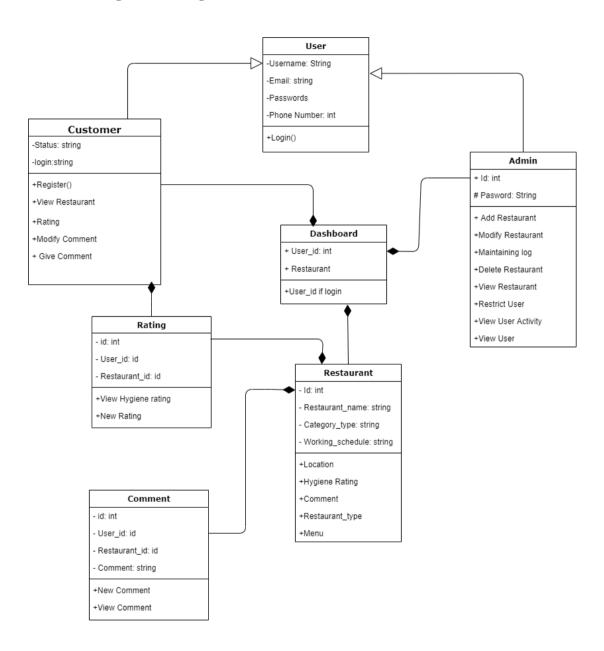


Figure 3. 14: Class diagram

3.8 Data Model

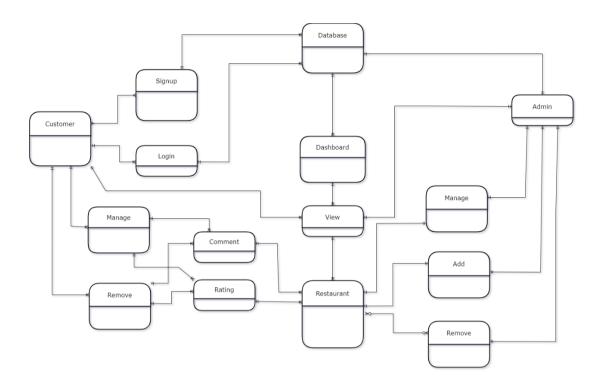


Figure 3. 15: Data Model

3.9 Methodology

The methodology we used is **Agile** and the framework is **FDD** (**Feature-Driven Development**). In this methodology, the framework focuses on building functional software with features that fulfil client expectations, as the names suggest. Under the Agile Manifesto's ideals and principles, FDD attempts to ensure consistent and on-time delivery to consumers.[3]

Feature-Driven Development consists of five significant developments:

- Develop the overall model
- Build the features list
- Plan by feature
- Design by future
- Build by future

Furthermore, explain these five major developments.

3.9.1 Develop the overall model:

In the FDD team we determine the overall scope and project consequence to take a decision that develops an overall application.

3.9.2 Build the feature list:

The team members will map out the customer-focused features that will be developed. They will be minor tasks that can be accomplished in a short amount of time.

3.9.3 Plan by feature:

The team will assess the individual elements of the list and arrange them in the correct order.

3.9.4 Design By future:

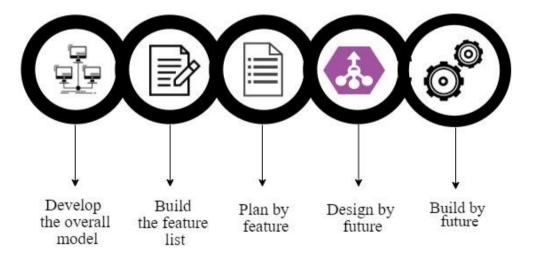
At this point, the team programmer will decide which features to create over the next two weeks. Before construction begins, a design package for each feature will be developed, and team members will undertake a review

3.9.5 Build by future:

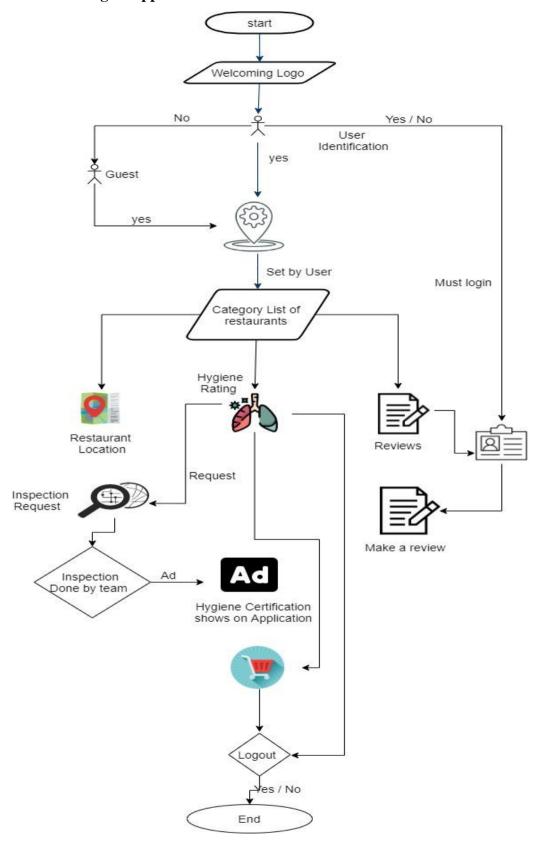
Developers are hard at work creating the code for the aforementioned functionalities. Before the final version is developed, this code will be tested.

3.9.6 Diagram:

In this diagram, we shows the working how FDD works:[4]



3.9.7 Working of Application:



In the above Flowchart, we shows how our application worked with the Methodology of FDD.[4]

CHAPTER 4

IMPLEMENTATION

4.1 Dataset

The Dataset is to fulfil our review suggestions and train the Hygenator application, we require a dataset with records of different people of varied ages and tastes. The dataset that we received contains data that will be used as dummy data when we run the application at this time. After that, we launch the application as a beta version to collect user feedback, and on the backend, we create a database to store the data from the reviews and restaurants.

4.2 Languages used for Implementation

The following languages were used to implement the application:

4.2.1 Dart

Dart is a client-oriented programming language that lets you build apps quickly for any platform. Dart is comparable to flutter in that it aims to be the most productive programming language for multi-platform application development, a language built for quick programming on any platform.

Dart features a large set of core libraries that provide essentials with a wide range of functionality for a variety of platforms.[5]

4.3 Framework

4.3.1 Flutter

Flutter is a Google open-source framework for creating multi-platform native apps from a single codebase. The Flutter supports several platforms, which allowing developers to create two distinct versions for IOS and Android. Deploy to various platforms from a single codebase, including mobile, web, desktop, and embedded devices.[6]

4.3.2 Adobe XD

It was designed from the ground up with performance in mind. Adobe XD allows users to create prototypes that feel and look real, allowing them to effectively convey their design concept while keeping their team on track. It's a simple and powerful vector-based experience design platform that gives teams the tools and resources they need to work build the best experiences in the world.[7]

4.3.3 Android studio

Android Studio, which is based on IntelliJ IDEA, is the official Integrated Development Environment (IDE) for Android app development. Android Studio, in addition to IntelliJ's strong code editor and developer tools, provides additional capabilities that improve efficiency when developing Android apps, such as:[8]

- 1. A build system that is customizable and based on Gradle.
- 2. A feature-rich and speedy emulator.
- 3. Constructed on the Google Cloud Platform and many more.

4.4 Methodology

4.4.1 FDD

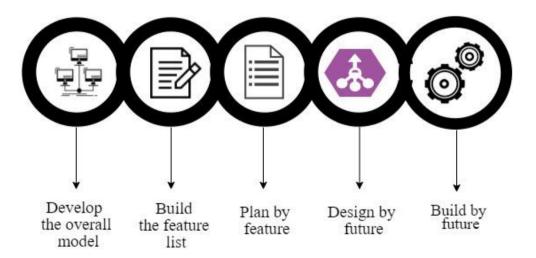
The methodology we will be using is Agile and the framework will be FDD (Feature-Driven Development). It focusses on building functional software with features that fulfil client expectations, as the names suggest. In accordance with the Agile Manifesto's ideals and principles, FDD attempts to ensure consistent and on-time delivery to consumers.[9]

Feature-Driven Development consists of five significant developments::

- 1. Develop the overall model
- 2. Build the features list
- 3. Plan by feature
- 4. Design by future
- 5. Build by future

4.4.2 Diagram:

In this diagram, we shows the working how FDD works:[4]



4.5 Implementation

First, the End User must install the application on their device. When they start the application after installing they will be welcomed by the "Hygenator" logo screen, after that the Sign In or sign up screen are pop up. If the End User is new on the application, they will first create an account by sharing the information necessary by the application, such as their "name, password, email, and so on".

After successfully making an account, the End User can sign in and be redirected to the home screen. The End User can search for "Restaurant" by their name on their needs from the home screen by clicking on the search bar.

The End User will be redirected to the specific Restaurant after selecting the major category via search or scrolling down on the home screen.

The End User will see Restaurant details such as "Direction, Restaurant Type, Menu, Hygiene Related Reviews and Suggestions" on a specific Restaurant screen. At the end this application allows the End User to share their Restaurant experience and suggestions in the form of "feedback or reviews".

CHAPTER 5

USER MANUAL

5.1 Welcoming Screen

When the user open the application the welcoming screen welcome the users with a Hygenator logo.



Figure 5. 1 Welcoming Screen

5.2 Login & Sign up Screen

The Login and Sign up screen allow user to enter their identity to if the user not new they simply enter their confidential information to login their session, or if the user is new then they sign up the application.

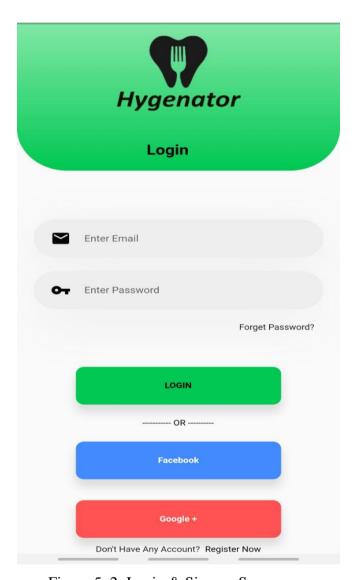


Figure 5. 2: Login & Sign up Screen

5.3 Profile Screen

After the login The Hygenator Application the User can see their information and also check his/her profile and modify their profile according to their need.

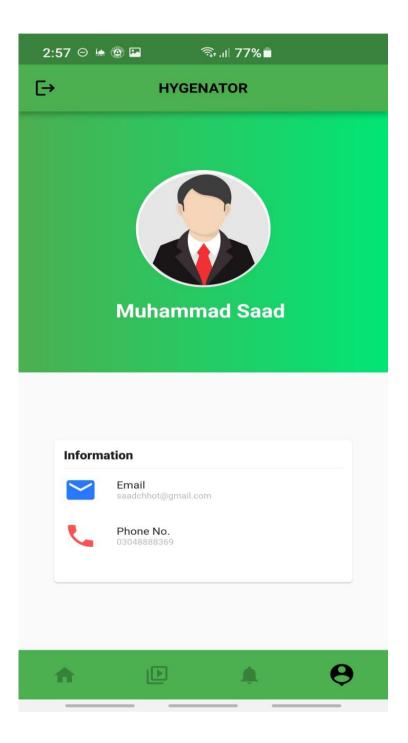


Figure 5. 3: Profile Screen

5.4 Home Screen

After the user login or sign up the application the user directly go to Home screen.

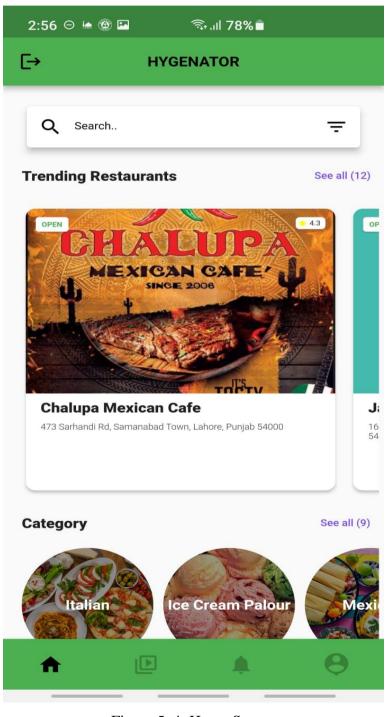


Figure 5. 4: Home Screen

5.5 Categories Screen

In this screen the user can check the categories of the restaurants and find restaurants easily by just one click.

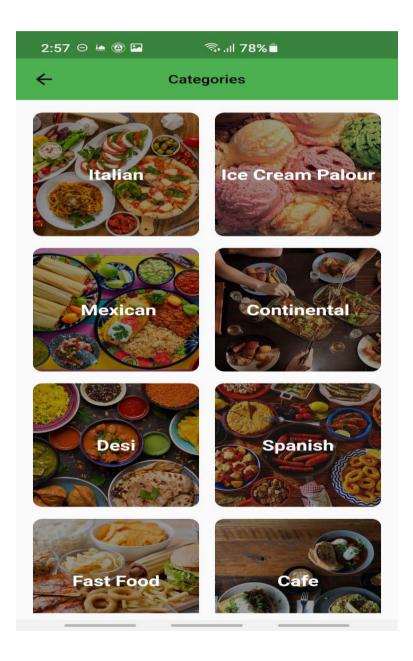


Figure 5. 5: Categories Screen

5.6 Specific Restaurant Screen

In the Specific Restaurant Screen the application shows the specific restaurant details such as: Direction, Menu, Hygiene Review, etc.

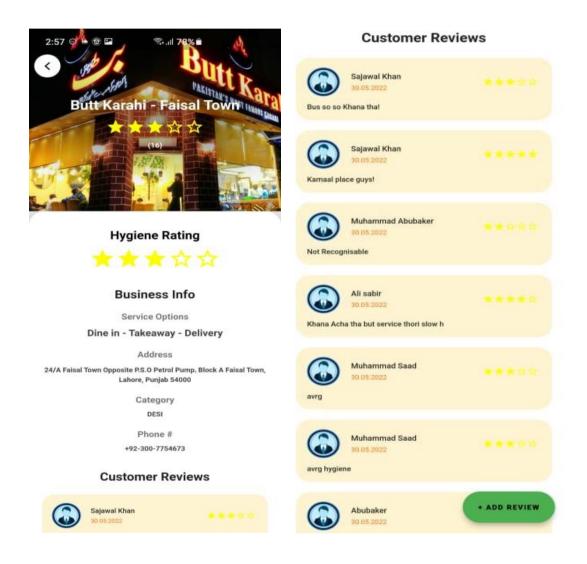


Figure 5. 6: Specific Restaurant Screen

5.7 Hygiene Reviews Screen

In this screen the user give reviews and hygiene rating.

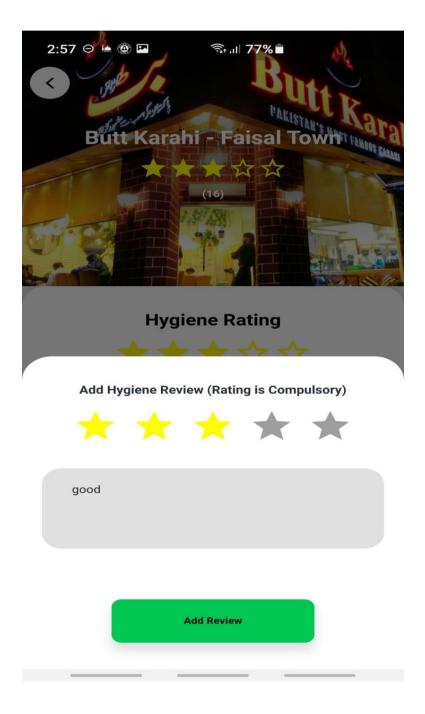


Figure 5. 7: Hygiene Reviews Screen

CHAPTER 6

CONCLUSION AND RECOMMENDATIONS

6.1 Conclusion

Our application allows the user to explore restaurant reviews and ratings. Restaurant reviews and ratings are not provided by most food platforms. The main goal of the app is to make life easier for both users and proprietors. It will lower your chances of picking the wrong restaurant. The issues mentioned above impact both locals and tourists. An application that allows users to browse different places and verify their ratings and hygiene levels. It was intended to improve the usability of the user interface design. The primary goal of this application is to tell our people/users of which restaurants offer a healthy environment and cuisine.

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APPENDICES

Appendices 1: Main screen:

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                             import 'package:fyp/home.dart';
                            class MainScreen extends StatefulWidget {
                                MainScreenState createState() => MainScreenState();
                            class MainScreenState extends State<MainScreen> {
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                                  PageController _pageController;
                               int page = 0;
                                      Icons.home outlined,
                                      Icons.video_collection_outlined,
                                   Icons.add,
                                    Icons.notifications.
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                                      Icons.person_pin,
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                                               iconTheme: IconThemeData(color: Colors.black),
backgroundColor: Colors.green,
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Appendices 2: Home screen:

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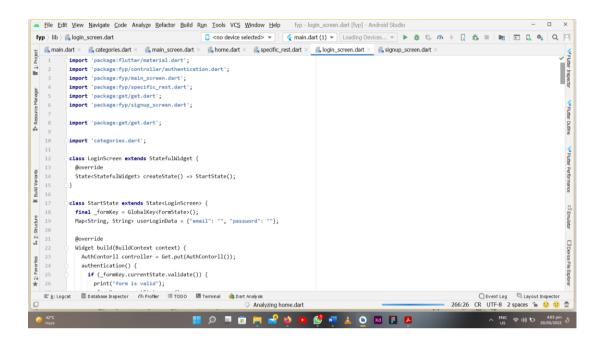
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                                  import 'package:flutter/material.dart';
                                 import 'package:fyp/categories.dart';
import 'package:fyp/trending.dart';
                                 import 'package:fyp/util/categories.dart';
                                 import 'package:fyp/util/friends.dart';
import 'package:fyp/util/restaurants.dart';
                                 import 'package:fyp/widgets/category_item.dart';
import 'package:fyp/widgets/search_card.dart';
import 'package:fyp/widgets/slide_item.dart';
                                 class Home extends StatelessWidget {
                                         @override
                                       Widget build(BuildContext context) {
                                              return Scaffold(
                                                    appBar: buildSearchBar(context),
                                                   body: Padding(
                                                          padding: const EdgeInsets.fromLTRB(9.0, 0, 5.0, 0),
                                                         child: ListView(
children: <Widget>[
                                                                    SizedBox(height: 20.0),
buildRestaurantRow('Trending Restaurants', context),
SizedBox(height: 10.0),
                                                                      buildRestaurantList(context).
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Appendices 3: Login Screen:



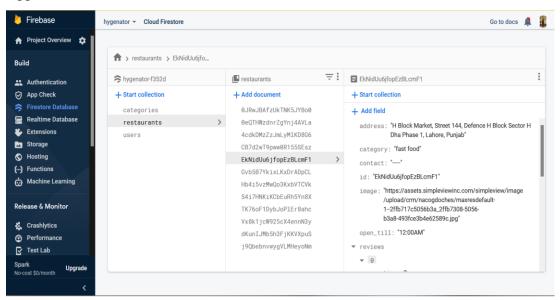
Appendices 4: Categories:

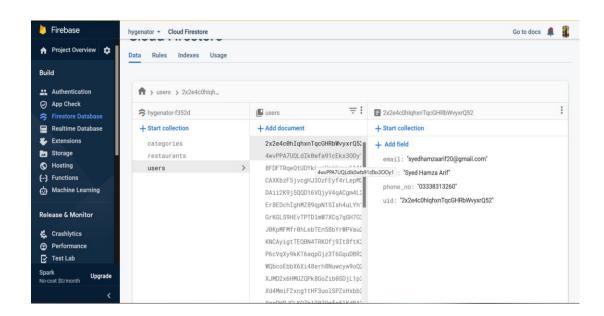
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         import 'package:flutter/material.dart';
import 'package:fyp/categories.dart';
import 'package:fyp/util/categories.dart';
         import 'package:fyp/widgets/category item.dart';
        class Categories extends StatefulWidget {
           _CategoriesState createState() => _CategoriesState();
          class _CategoriesState extends State<Categories> {
           Widget build(BuildContext context) {
             return Scaffold(
               appBar: AppBar(
                                   eData(color: Colors.black),
                 backgroundColor: Colors.areen.
              elevation: 0.0,

— title: Text(
                   'Categories'.
                  style: TextStyle(color: Color(0xff000000)),
                 centerTitle: true,
               body: Padding(
                 padding: EdgeInsets.all(
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Appendices 5: Admin





hygenator

ORIGINALITY	' REPORT
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Internet Source

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PRIMARY S	OURCES				
	Submitte Student Paper	d to President	University		5%
	Submitte Student Paper	d to United Co	lleges Group -	UCG	1 %
	dspace.co	alstate.edu			1 %
<u> </u>	Submitte Student Paper	d to Glasgow C	Caledonian Uni	versity	<1%
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	Submitte Student Paper	d to South Bar	nk University		<1%
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