

FINAL YEAR PROJECT REPORT

3-LAYER SECURITY BASED FACE RECOGNITION SYSTEM APPLICATION USING MULTIPLE FILTERS TO ENHANCE THE PICTURE QUALITY

In fulfillment of the requirement For degree of BS (COMPUTER SCIENCES)

By

MARYAM KHALIL AISHA AKRAM 54189 BSCS 54070 BSCS

SUPERVISED

BY

DR.GHULAM MUHAMMAD

BAHRIA UNIVERSITY (KARACHI CAMPUS)

FALL-2022

DECLARATION

We hereby declare that this project report is based on our original work except for citations and quotations which have been duly acknowledged. We also declare that it has not been previously and concurrently submitted for any other degree or award at Bahria University.

Signature :	Jug-
Name :	<u>Maryam Khalil</u>
Reg No. :	54189
Signature :	Mut
Name :	<u>Aisha Akram</u>
Reg No. :	
Signature :	fisha Aturan.

The copyright of this report belongs to Bahria University according to the Intellectual Property Policy of Bahria University BUORIC-P15 amended on April 2019. Due acknowledgement shall always be made of the use of any material contained in, or derived from, this report.

4

© 2019 Bahria University. All right reserved.

ACKNOWLGEMENTS

We would like to thank everyone who had contributed to the successful completion of this project. We would like to express my gratitude to my research supervisor, Dr Ghulam Muhammad for his invaluable advice, guidance and his enormous patience throughout the development of the research.

In addition, we would also like to express my gratitude to our loving parent and friends who had helped and given me encouragement.

5

ABSTRACT

This project is to develop application for enhancing picture quality based on face recognition. This report explores different stages used for security to capture images. Different stages involving generate phone number with OTP (One Time Password), email verification and last face recognition of a user for Signup. The system first proceeds with the firebase that user already enrolled in the application or not and then registered it. The system would detect faces through a camera, process the faces and decide whether the face belongs to a registered user or not. If the person is not matched to the registered user then the person can't get the access to the application. Firebase used in this project for auto-detection of OTP and sign in method of email with thumb verification. Some of the features of the application are one tap Auto Enhance, Ability to Crop, rotate and straighten your photo as needed. Adjust brightness, contrast and saturation, adding effects like blur, snowy, emboss, engrave, etc. Finally the algorithm coded in java implemented in Android Studio.

6

TABLE OF CONTENTS

DECLARATION	ii
APPROVAL FOR SUBMISSION	iii
ACKNOWLEDGEMENTS	v
ABSTRACT	vi
TABLE OF CONTENTS	vii
LIST OF TABLES	xii
LIST OF FIGURES	xii
LIST OF SYMBOLS / ABBREVIATIONS	xix
LIST OF APPENDICES	xix

CHAPTER

1.

1.	INTRO	DUCTION	
	1.1	Background	15
	1.2	Problem Statements	16
	1.3	Aims and Objectives	16
	1.4	Scope of Project	17
2.	LITER	ATURE REVIEW	
	2.1	Privacy Concerns When Using Augmented	18
		Reality Face Filters	
	2.2	Camera Canvas: Photo Editing and Sharing	18

	2.3	Selfie-Taking and Social Media Use Increase Selfie-Editing		19
		Frequency Through Social Comparison		
	2.4	Why apply Filters in Photos and How It Impact Engagement		19
	2.5	An Authentication of Carpooling Apps Using OTP		20
		and Fingerprint		
	2.6	Using Authentication in Firebase		21
	2.7	Evaluating Login Challenges as a Defence		21
		Against Account Takeover		
	2.8	User Interface Design of Mobile Photo Editors		21
	2.9	Biometric based Fingerprint Verification System		22
		for ATM machines		
	2.10	A Deep Facial Recognition System using Computational		23
		Intelligent Algorithms		
	2.11	Efficient Face Recognition System for Operating in		23
		Unconstrained Environments		
3.	DESIGN	NAND METHODOLOGY	· •.	
	3.1	Hardware Component		25
		3.1.1 Laptop		25
		3.1.2 Android Devices		25
		3.1.3 USB Cable		27
	3.2	Software Components		27
		3.2.1 Android Studio		27
		3.2.2 Java		27
		3.2.3 XML		27
		3.2.4 Firebase		28

8

	3.2.5 Microsoft Azure Face API	28
	3.2.6 Augmented Reality SDK	28
	3.2.7 Biometric	29
	3.2.8 DS Photo Editor	29
	3.2.9 CCP Library	29
	3.2.10 Google Sign-in	29
	3.2.11 Legacy-Support	29
3.3	Methodology Used	30
	3.3.1 1st Security Layer	30
	3.3.1.1 Signup	30
	3.3.1.2 Phone no	31
	3.3.1.3 Sign-in With Google	31
	3.3.2 2nd Security Layer	32
	3.3.3 3rd Security Layer	33
3.4	Face Filters	34
3.5	Photo Editor	34
IMPLE	EMENTATION	35
4.1	Introduction	35
4.2	Flowchart	35
	4.2.1 Graphical Representation	36
4.3	Firebase Authentication System	36

....

+

4.

.

	4.4	A Use Case Diag	gram	37
	4.5	Gantt Chart		39
5.	RESULT	FS AND DISCUSS	ION	40
	5.1	Introduction		40
	5.2	Security Achie	eve	40
	5.3	Screenshots		41
		5.3.1. Face	Filters	42
		5.3.1.1	Cat Filter	42
		5.3.1.2	Dog Filter	42
		5.3.1.3	2nd Cat Filter	43
		5.3.1.4	Hair Filter	43
		5.3.1.5	Hat Filter	44
		5.3.1.6	Jingle bell Hat	44
		5.3.1.7	Glasses 1	44
		5.3.1.8	Glasses 2	44
		5.3.1.9	Glasses 3	45
		5.3.1.10	Mask 1	45
		5.3.1.11	Mask 2	45
		5.3.1.12	Mask 3	45
		5.3.1.13	Mask 4	46
		5.3.2. Photo	Editor Features	46
		5.3.2.1	Crop	46
		5.3.2.2	Frame	47
		5.3.2.3	Sharpen	47
		5.3.2.4	Contrast	-48
		5.3.2.5	Exposure	-48
		5.3.2.6	Stickers	49
		5.3.2.7	Orientation	49
		5.3.2.8	Text	50