FINAL YEAR PROJECT REPORT

# ANDROID APPLICATION FOR AUTISM CHAILDREN

In fulfillment of the requirement
For degree of
BS (COMPUTER SCIENCES)

By


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# DECLARATION

We hereby declare that this project report is based on our original work except for citations and quotations which have been duly acknowledged. We also declare that it has not been previously and concurrently submitted for any other degree or award at Bahria University or other institutions

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# ANDROID APPLICATION FOR AUTISM CHILDREN

## ABSTRACT

According to the research, autistic children refer to a vast variety of situations characterised by means of demanding situations with social skills, repetitive behaviours, speech, and nonverbal communication. We have studied that learning through mobile applications makes them learn fast, because studying with books and training those autistic children is a difficult task to implement. In comparison with normal children autistic childrens are different. It is observed that they like to click objects on screen, changing colours fascinate them and make them learn better. The previous research indicates that there's no such platform in Pakistan that provides all of the things in one application that cause them to learn alphabets, colours etc. The important goal of this challenge is to develop an application that leads them to learn the alphabets, colours through games and the children will take the quiz so that parents will check the progress and know what their children have learned from the application.

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